Don't Archate, Part 2

So, why shouldn't you archate?

The biggest and best reason is that you have no right to do so. Admittedly, most statists and kriminals (archators by another name) don't care. That doesn't change the reality, though.

And if someone is doing what they don't have a right to do, anyone has the right to use force (or whatever it takes) to stop them. If you don't like the consequences of archating, don't. This is a utilitarian reason, so not really the best, but it is still true.

If everyone archates constantly, a functional, positive **society** isn't possible. Trade wouldn't be possible. "*Don't steal the stuff I stole from others*" just doesn't work in the long run. Once again, this is too utilitarian for my tastes. And again, statists and kriminals won't care anyway.

But that's the thing, statists and kriminals don't care about a lot of things. If they did care, they wouldn't choose the path they chose. If someone isn't going to care about right or wrong, it's pointless to try to convince them an act is wrong, expecting it will make a difference to them. It won't matter to them. You're not going to talk them out of their wicked ways. So don't waste time trying. State the facts, then let the chips fall where they may. Facing unpleasant consequences is all that will matter, and it will matter most when they lose. Make them lose.

The fact is, "**Don't archate**" is just what I tell *myself*. I hope it's what you choose, but I'm only responsible for my own choices, not yours.